Docket No.: 42390.P0744C2

**Utility Patent Application** 

#### **Listing of Claims:**

#### 1-41. (Canceled)

## 42. (New) An apparatus, comprising:

a machine-readable storage medium; and

instructions in the machine-readable storage medium, wherein the instructions, when executed by a data processing system, implement an interpreter to perform operations comprising:

receiving a series of source code instructions expressed in a programming language, wherein at least one of the source code instructions comprises a command and an argument;

in response to receiving a source code instruction having a command and an argument, building at least part of a stack-based execution stream; and after building at least part of the stack-based execution stream, executing the stack-based execution stream;

wherein the operation of building at least part of a stack-based execution stream comprises:

storing the instruction's argument on a stack;

determining an address for an object code routine
corresponding to the instruction's command; and
storing the address for said object code routine on the stack.

43. (New) An apparatus according to claim 42, wherein the operation of executing the stack-based execution stream comprises using the address of the object code routine from the stack to call said object code routine.

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#### 44. (New) An apparatus according to claim 42, wherein:

the operation of receiving a series of source code instructions expressed in a programming language comprises repeatedly calling a parser routine from a primary routine for interpretively executing source code instructions; and

the operation of building at least part of a stack-based execution stream comprises:

pushing the instruction's argument onto the stack from the parser routine; and

pushing the address for the object code routine corresponding to the instruction's command onto the stack from the parser routine.

#### 45. (New) An apparatus according to claim 42, wherein:

the operation of receiving a series of source code instructions expressed in a programming language comprises repeatedly calling a parser routine from a primary routine for interpretively executing source code instructions;

the operation of building at least part of a stack-based execution stream comprises:

- (a) pushing the instruction's argument onto the stack from the parser routine; and
- (b) pushing the address for the object code routine corresponding to the instruction's command onto the stack from the parser routine; and the operation of executing the stack-based execution stream comprises:
- (a) calling an interpreter routine from the primary routine, wherein the interpreter routine uses the address of the object code routine from the stack to call said object code routine;
- (b) retrieving the argument from the stack, wherein said retrieval is performed by the object code routine;
  - (c) using the argument when executing the object code routine; and
  - (d) storing a result of the object code routine on the stack.

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46. (New) An apparatus according to claim 42, wherein the operation of executing the stack-based execution stream comprises:

retrieving the argument from the stack; and using the argument when executing the object code routine.

47. (New) An apparatus according to claim 42, wherein the operation of executing the stack-based execution stream comprises:

retrieving the argument from the stack; using the argument when executing the object code routine; and storing a result of the object code routine on the stack.

48. (New) An apparatus according ot claim 42, wherein the operation of executing the stack-based execution stream comprises:

recursively executing the object code routine.

49. (New) A method for executing source code instructions expressed in a programming language, the method comprising:

receiving a series of source code instructions expressed in a programming language, wherein at least one of the source code instructions comprises a command and an argument;

in response to receiving a source code instruction having a command and an argument, building at least part of a stack-based execution stream; and

after building at least part of the stack-based execution stream, executing the stack-based execution stream;

wherein the operation of building at least part of a stack-based execution stream comprises:

storing the instruction's argument on a stack;

determining an address for an object code routine corresponding to the instruction's command; and

storing the address for said object code routine on the stack.

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50. (New) A method according to claim 49, wherein the operation of executing the stack-based execution stream comprises using the address of the object code routine from the stack to call said object code routine.

## 51. (New) A method according to claim 49, wherein:

the operation of receiving a series of source code instructions expressed in a programming language comprises repeatedly calling a parser routine from a primary routine for interpretively executing source code instructions; and

the operation of building at least part of a stack-based execution stream comprises:

pushing the instruction's argument onto the stack from the parser routine; and

pushing the address for the object code routine corresponding to the instruction's command onto the stack from the parser routine.

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52. (New) A method according to claim 49, wherein:

the operation of receiving a series of source code instructions expressed in a programming language comprises repeatedly calling a parser routine from a primary routine for interpretively executing source code instructions;

the operation of building at least part of a stack-based execution stream comprises:

- (a) pushing the instruction's argument onto the stack from the parser routine; and
- (b) pushing the address for the object code routine corresponding to the instruction's command onto the stack from the parser routine; and

the operation of executing the stack-based execution stream comprises:

- (a) calling an interpreter routine from the primary routine, wherein the interpreter routine uses the address of the object code routine from the stack to call said object code routine;
- (b) retrieving the argument from the stack, wherein said retrieval is performed by the object code routine;
  - (c) using the argument when executing the object code routine; and
  - (d) storing a result of the object code routine on the stack.
- 53. (New) A method according to claim 49, wherein the operation of executing the stack-based execution stream comprises:

retrieving the argument from the stack; and using the argument when executing the object code routine.

54. (New) A method according to claim 49, wherein the operation of executing the stack-based execution stream comprises:

retrieving the argument from the stack; using the argument when executing the object code routine; and storing a result of the object code routine on the stack.

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55. (New) A method according to claim 49, wherein the operation of executing the stack-based execution stream comprises:

recursively executing the object code routine.

56. (New) A data processing system, comprising:

a processor,

a machine-readable storage medium responsive to the processor; and instructions in the machine-readable storage medium, wherein the instructions, when executed by the processor, implement an interpreter to perform operations comprising:

receiving a series of source code instructions expressed in a programming language, wherein at least one of the source code instructions comprises a command and an argument;

in response to receiving a source code instruction having a command and an argument, building at least part of a stack-based execution stream; and after building at least part of the stack-based execution stream, executing the stack-based execution stream;

wherein the operation of building at least part of a stack-based execution stream comprises:

storing the instruction's argument on a stack;
determining an address for an object code routine
corresponding to the instruction's command; and
storing the address for said object code routine on the stack.

57. (New) A data processing system according to claim 56, wherein the operation of executing the stack-based execution stream comprises using the address of the object code routine from the stack to call said object code routine.

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# 58. (New) A data processing system according to claim 56, wherein:

the operation of receiving a series of source code instructions expressed in a programming language comprises repeatedly calling a parser routine from a primary routine for interpretively executing source code instructions; and

the operation of building at least part of a stack-based execution stream comprises:

pushing the instruction's argument onto the stack from the parser routine; and

pushing the address for the object code routine corresponding to the instruction's command onto the stack from the parser routine.

### 59. (New) A data processing system according to claim 56, wherein:

the operation of receiving a series of source code instructions expressed in a programming language comprises repeatedly calling a parser routine from a primary routine for interpretively executing source code instructions;

the operation of building at least part of a stack-based execution stream comprises:

- (a) pushing the instruction's argument onto the stack from the parser routine; and
- (b) pushing the address for the object code routine corresponding to the instruction's command onto the stack from the parser routine; and the operation of executing the stack-based execution stream comprises:
- (a) calling an interpreter routine from the primary routine, wherein the interpreter routine uses the address of the object code routine from the stack to call said object code routine;
- (b) retrieving the argument from the stack, wherein said retrieval is performed by the object code routine;
  - (c) using the argument when executing the object code routine; and
  - (d) storing a result of the object code routine on the stack.

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60. (New) A data processing system according to claim 56, wherein the machine-readable medium comprises at least one medium from the group consisting of:

random access memory; non-volatile memory; and disk based storage.